

SHORT OCEAN RACE PROCEDURES

October 2008

1. RACE SCHEDULE

- 1.1. The Short Ocean Races start at 1100h local in accordance with the PSYC Racing Program.
- 1.2. Changes will be notified in the Notice of race or as per the Sailing Instructions.

2. THE COURSES AND MARKS

- 2.1. Courses and rounding marks are Start, WB(P), MB(P). The Three Islands, Finish
- 2.2. The direction of rounding the three islands will be indicated by flags at the start line. Green for Starboard and Red for Port.
- 2.3.

3. STARTS and FINISHING

- 3.1. The Start Line will be the normal Start line at Soldiers Point.
- 3.2. The finish line will be a line from the end of the Nelson Bay marina Wall and the Starboard hand pole to the north of the wall.
- 3.3. All yachts are responsible for recording their own finishing time and reporting it to the Vice Commodore, club starter or a member of the sailing committee by 2130h on the day of the race.

4. LOGGING ON / OFF

- 4.1. All yachts participating in PSYC short ocean races will log on with the starter prior to the warning signal.
- 4.2. All DNF yachts **must** log off in accordance with subparagraph 18.1.4 of the Sailing Instructions.
- 4.3. All yachts participating in these races need to log on and off with Port Stephens Coastal Patrol. (VMR Port Stephens).